Lab 12

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1. <https://ofgulla.github.io/ist263/lab12/lab12.html>
2. <https://ofgulla.github.io/ist263/lab12/lab12_preview.html>

3.) a.

In order to make it more of a game, I think that if the shell moved to the middle and revealed something under it that they were specifically looking for it could be better, after the person clicked one. Another idea, is if we originally showed say a dollar sign behind the walnut and then the walnuts all move around and then once they are done they can guess which one has the dollar sign behind it. Lastly, if once they clicked on the walnut the rest of them disappear and are no longer on the screen and make the walnuts rotate or move so it is more pleasing to the eye.

b. On focus could be used in this game when they select the correct walnut, it focuses on the right one. Or, if they click the wrong one, it focuses on the correct walnut.

c. JavaScript is also used for showing animations, creating image galleries in a carousel format and playing audio or video on an webpage.

4.)

a. I only had questions on how to make this a better game. Otherwise, the coding part was very easy and straightforward and I understood it all.

b. The hardest part of the lab was answering these questions on how to make the game better when I do not know much about online games and coding purposes to enhance it.

c. I can do this own my own and explain how to do it. My comfort level is a 1.